**Common Design Patterns for Android:**

**Creational patterns:** How you create objects

* **Builder** DP => AlertDialog.Builder, NotificationCompat.Builder
* **Dependency Injection** DP => Dagger 2, Hilt, KOIN
* **Singleton** DP => Singleton, Object class, ViewHolde
* **Factory** DP => Intent

**Structural patterns:** How you compose objects.

* **Adapter** DP =>  RecyclerView.Adapter, Adapter
* **Facade** DP =>  Retrofit, Volley, Media Framework
* **Composite** DP => View & View Group

**Behavioral patterns:** How you coordinate object interactions

* **Observer** DP => RxAndroid, RxJava, Broadcast Receiver
* **Model View Controller** DP => MVC
* **Model View ViewModel** DP => MVVM
* **Command** DP = >  EventBus